# DIGITAL COUNTER

BERETTA 92 FS



## **PACKAGE CONTENTS**





**TOOLS** 



Screwdriver Batterv x2

## **ASSEMBLY · GUN**

Disassemble the original grips



Assemble the batteries(LeftGrip)



Assemble plastic support



Put the plastic support between the gun and the left grip.

Assemble DIGITALCOUNTER grips using original screws & washers



WARNING

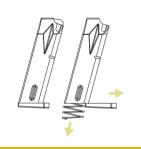
Always make sure your firearm is unloaded, no rounds in the chamber and pointed in a safe direction before you disassemble and work on it.

#### WARNING

This device DOES NOT count rounds in the chamber and DOES NOT show if there is a round in the chamber. Always make sure your firearm is unloaded and with no round in the chamber.

# **ASSEMBLY · MAGAZINE** Use only Beretta original magazines.

Disassemble the magazine



Remove the original follower



### Replace it with the



### The system is ready to use



# MAGAZINE CALIBRATION Use only Beretta original magazines.



CALIBRATION IS ONLY REQUIRED IF COUNT SEQUENCE IS INCORRECT.

#### 1. ENTERING IN CALIBRATION MODE

Pushing counter button(left/right) and reset button(inside grip).

#### 2. MAGAZINE

Load 15 cartridges in the magazine.

#### 3. GUN

Load a cartridge in the chamber.

### 4. FIRE THE GUN

Shoot holding check button, keeping an interval of 2 seconds between shots.

#### **5. EXITING CALIBRATION MODE**

Automatically after last shot. After 15 seconds timeout counting from step 1. By pressing counter button until display shows 0.

FOR INFORMATION, MANUALS AND TUTORIALS PLEASE VISIT OUR WEBSITE

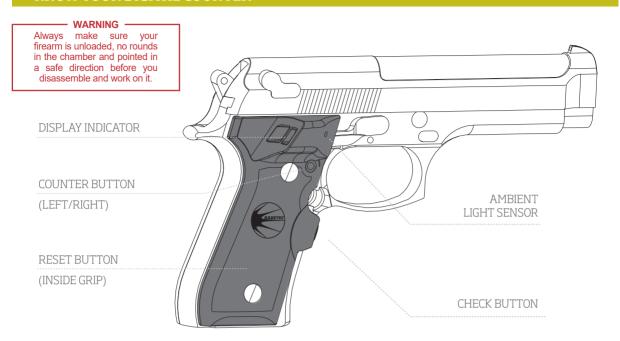








## **KNOW YOUR DIGITAL COUNTER**



## **DISPLAY ACTIVATION EVENTS**

#### **ACTIVATION**

- Firing the gun.
- Pressing the check button.
- Pressing counter buttons to show the total number of shots fired.



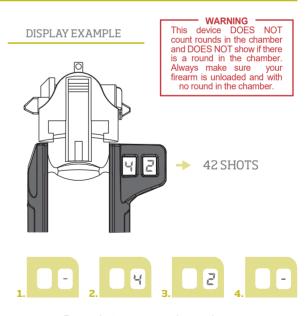
#### COUNTER BUTTON

Press these buttons on both sides of the grip to show the accumulated number of shots fired.



Push the check button to know the number\*\* of cartridges in the magazine.

Display intensity is automatically adjusted depending on ambient light.



Reset shot counter: push reset button.



